Student exit pass

Year 5-6

Hooked by design

Student name:

Learning intention: We are learning how design features in apps, games and devices can influence our technology use, and how technology can be designed to support digital balance.

After you finish the learning activity, read each success criteria and colour what you can do.	**I can do this with no help**	**I can do this with a little help**	**I need help to get better at this**
I can explain how design features are used to capture attention and encourage people to keep using technology.			
I can design features that help users stay in control of their technology use and support healthy digital habits.			

Text back:
Your friend texts you asking what you learnt in this lesson. What would you text back to sum it up? Keep it short and sweet!

